



WHAT IS STYLE?

You've signed up. You've received a packet of problems and a book of rules. Now the fun begins! Creating a unique solution to an Odyssey of the Mind problem. What exactly is the Style portion of the problem? It's a way to show off flair and increase your score!

WHAT IS STYLE?

Style is an additional element in your presentation that enhances your solution. It is a way to add to your score while making your solution even more memorable to the judges and audience. Be sure to read F. Style in every problem! The Style elements make up 50 points of your score. Style allows you to embellish aspects of your solution all while showcasing your talents and creative skills.

WHY IS STYLE IMPORTANT?

Successful Style elements can make the difference between a good presentation and a great one! The team awarded the most Style points receives a score of 50, all others receive a percentage of 50 based on the points awarded. Remember, Style is a way to incorporate special skills or interests. Perhaps you like building, sewing, or making masks, dancing, or doing makeup...these are great things to incorporate into a solution. Style elements give you the opportunity to explore and expand your skills, while adding to your score!

WHAT CAN BE SCORED?

Each problem lists five Style categories worth 1-10 points each. The first two are specific categories that are different for each problem, the next two are "free choice of team" and the final is "Overall Effect of the Style element." Free Choice of team means you get to pick an element that you want to be scored. It can be anything that is not already being scored in D. Scoring; however, teams can list a different aspect of that scored element. For example, if a vehicle

is scored for how it functions, a team can select its appearance as a Style free choice. The elements you select should be what you feel are the most creative embellishments of the presentation. The Overall Effect is the combination of all the Style elements and how they impact the performance. For example: were the Style elements important to the overall presentation, or were they just added with no effort made to impact? The more impact, the higher the score.

HOW DO JUDGES KNOW WHAT TO LOOK FOR?

The Style form! This form should be filled out and brought to competition. It can be found in the back of the Program Guide and online at www.odysseyofthemind.com/members. This is where you can get specific on what you want judged. For example, in Free Choice, if you want a particular costume judged, you would describe the character's costume and what elements should be judged. It might be the whole costume, it might be a specific material used, or even how it operates. In Style, the world of creativity is yours!

REMINDER!

The Program Guide goes into more detail regarding all things Style. Information can be found under the Long Term Problems section, pages 22-24. There are examples of good Style choices, explanation of the Style form and how to select specific items to be scored in order to get the best possible score. Always read the Program Guide!